

2010 Street Games Street Hockey



Sunday, September 26th 10 A.M. - 4 P.M.
Jewish Community Center

- ✓ Two Divisions: High School and above, 5th -8th grades, 4th grade and below.
- ✓ 6 players per team, 1 optional sub (co-ed, but not mandatory co-ed)
- ✓ Double elimination
- ✓ 25 minute games, Sudden Death Overtime
- ✓ Entry Fee: \$105 per team (equipment supplied for younger leagues) awards for winners!

Registration: *Player 1 is team captain and primary source of contact

Team Name _____ Division _____

	Name	Age	Phone	Email
1.	_____	_____	_____	_____
2.	_____	_____	_____	_____
3.	_____	_____	_____	_____
4.	_____	_____	_____	_____
5.	_____	_____	_____	_____
6.	_____	_____	_____	_____
7.	_____	_____	_____	_____

- ✓ Waiver must be submitted for each participant with registration. Request waiver form via email at mush@msquaredcpa.com OR go to www.binghamtonjcc.org Forms are also available at the JCC front desk.
- ✓ Please submit form with payment (checks payable to JCC) to M Squared Management: 113 Court Street, Binghamton NY, 13901 or hand deliver to the JCC front desk no later than 9/21/10. Specific instructions, scheduling, and directions will be provided to the team captain via email by 9/23/10.
 Any Questions: Contact Scott Burghardt @798-0495, or Mark Mushalla at mush@msquaredcpa.com

Basic Rules for Street Hockey

1. **Team Players:** To play street hockey, you must have 12 players in the game at any given time (6 per team). The positions are 3 Forwards, 2 Defensemen and 1 Goalie.
2. **Equipment:** Street hockey is played with street hockey sticks and a no-bounce ball. Goalies are required to wear a face mask, chest protector, catch glove and goalie shin pads.
3. **Penalties:** Penalties will not be allowed and will be strictly enforced. Penalties may result in immediate ejection or other disciplinary action depending on the severity of the penalty, the rulings on the severity of the penalties will be left up to the referee. High sticking, checking, interference, charging, elbowing, slashing, butt ending, tripping, holding, hooking, cross-checking are all of the penalties and will NOT be tolerated.
4. **Time Outs:** Each team gets 2 time outs. A time out lasts 1 minute.
5. **Stick-To-Stick Face-Off:** Opposing centers face each other, sticks on the ground, the puck in between them. Tap the ground and then your opponent's stick three times (ground-stick, ground-stick, ground-stick), then go for the puck.
6. **Stopping Play:** Play stops after a goal, when the puck goes out of bounds, or when a penalty or infraction is called. When the referee blows the whistle, that means play stops. The following violations will stop play:
 1. Knocking the puck into your opponent's goal with anything other than your stick (feet, hands, nose - or anything else).
 2. Falling on the puck to stop play (unless you're the goalie).
7. **Official will be provided:** All calls are final.
8. **Running 25 minute clock, sudden death overtime**