

Kickball

Saturday 9/25 and Sunday, 9/26 10am-6pm

- ✓ Games will be played at Vestal Hills Elementary (Rear of school) and also at the JCC
- ✓ 7 players per team, 1 optional sub (co-ed, but not mandatory co-ed)
- ✓ \$105 per team, awards for winners!
- ✓ Three divisions (Elementary, High School, Adult & up)

Registration

	Name	Age	Phone	Email
1.	_____	_____	_____	_____
2.	_____	_____	_____	_____
3.	_____	_____	_____	_____
4.	_____	_____	_____	_____
5.	_____	_____	_____	_____
6.	_____	_____	_____	_____
7.	_____	_____	_____	_____
8.	_____	_____	_____	_____

- ✓ Waiver must be submitted for each participant with registration. Request waiver form via email at mush@msquaredcpa.com OR go to www.binghamtonjcc.org Forms are also available at the JCC front desk .
- ✓ Please submit form with payment (checks payable to JCC) to M Squared Management: 113 Court Street, Binghamton NY, 13901 or hand deliver to the JCC front desk no later than 9/21/10. Specific instructions, scheduling, and directions will be provided to the team captain via email by 9/23/10. Any Questions:
Contact Scott Burghardt @ 798-0495, or Mark Mushalla at mush@msquaredcpa.com

Basic Rules for Kickball

TEAMS: All players can kick. The kicking order cannot change but you can change the fielders.

REGULATION GAMES: Games will last 6 innings, but may finish early if it exceeds 40 minutes. You may not start an inning after 40 minutes, but any inning started before 40 minutes will be finished. If the game is tied the time limit will be ignored and you will play extra innings. There is a limit of nine runs per inning. If a team leads by 12 runs or more after 3 innings the game will be declared over.

PITCHING/CATCHING: No bouncing of the ball to the kicker higher than one foot (as measured from the bottom of the ball). If the ball is bouncing higher than 1 foot off the ground when it reaches the plate then it is a ball; however, the kicker does have the option of kicking it if he/she wishes. The catcher must be positioned at least 3 feet from the kicker and behind the plate until the ball is kicked. The catcher cannot interfere with the kicker. Pitching must be underhand only. All kicks must be taken at or behind the home plate or a strike will be called. If the ball is kicked in front of home plate and the kick is caught 'out' by a fielder (or a force out occurs), the kicker is out. Kickers may not stop the ball with their foot and then kick it.

RUNNING: Runners must stay within the base line. Fielders must stay out of the base line unless they are attempting to tag the runner or catch the kicked ball. Fielders trying to make an out on base may have their foot on the base (except for first), but must lean out of the baseline. It is the responsibility of the runner to avoid a collision. Please save yourself and your opponents from injury by paying attention. Ties go to the runner....There's no need to take out the baseman. Neither leading off base, nor stealing a base is allowed. A runner leading off the base before the ball is kicked is out. On an overthrow, all players advance as far as they can get, even if the ball is out of bounds.

FOULS/OUTS: A foul counts as a strike even on the third strike. A count of three (3) outs by a team completes the team's half of the inning. An out is a count of three (3) strikes, a runner touched by the ball at ANY time while not on base, a runner who is on the same base with another runner and is tagged with the ball, any kicked ball (fair or foul) that is caught, a ball tag on a base to which a runner is forced to run, a runner leading off base before a ball is kicked.

OFFICIALS: Umpires/Coordinators will be provided and all decisions are final.